

shaw | flux systems program | contract

flux: (n) 1. the rate of flow or transfer of water, heat, electricity etc.; 2. a state of constant movement.

we had an idea
and it gradually
turned into
something bigger.

What if you could capture the rhythms
of nature? Harness the point where the sea
meets the sky? Bottle a sine wave? For the next cou-
ple pages let's forget what's possible, because if you weren't
seeing with your own eyes you'd never believe it was.





carpet without boundaries

introducing flux systems program
created in collaboration with the lauckgroup

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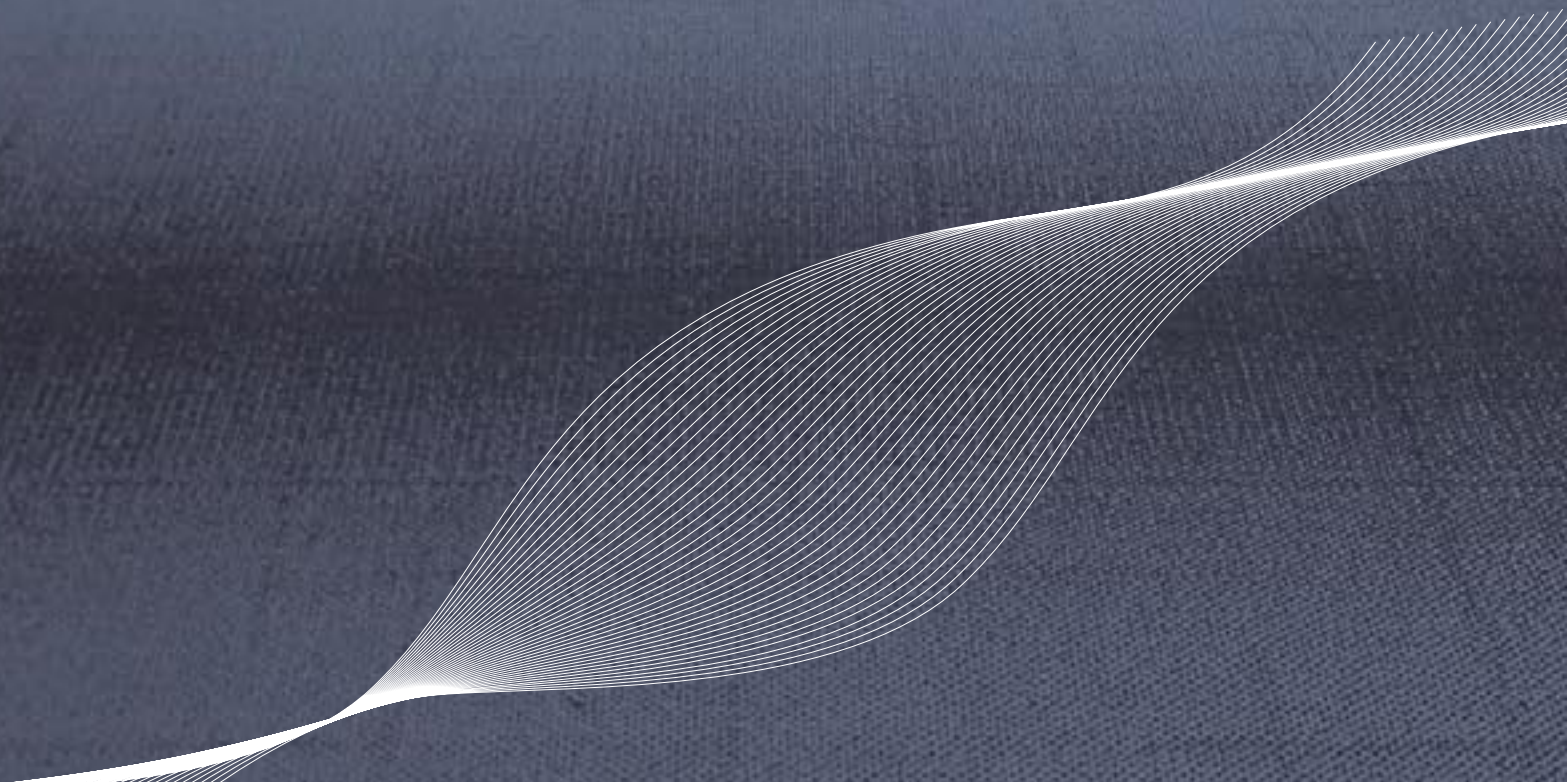
flux

pulse

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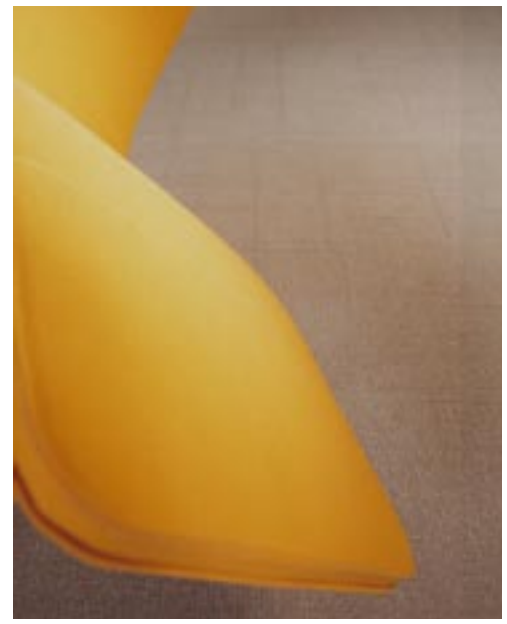
colors/technical information



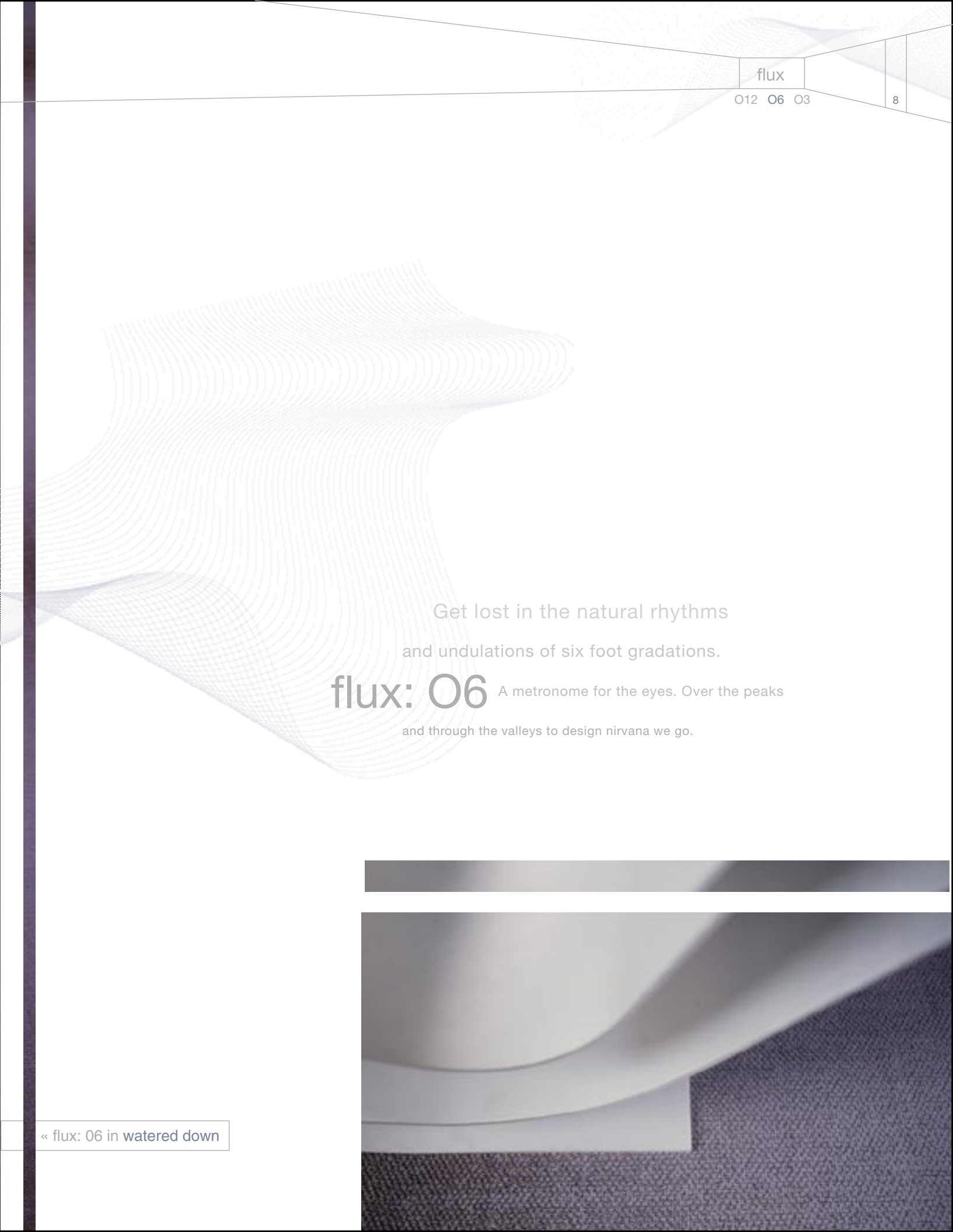


flux: 012

Twelve foot gradations
roll in and out of your space like the tide.
Not for the faint of heart or small of creative vision.
Go big or go home.

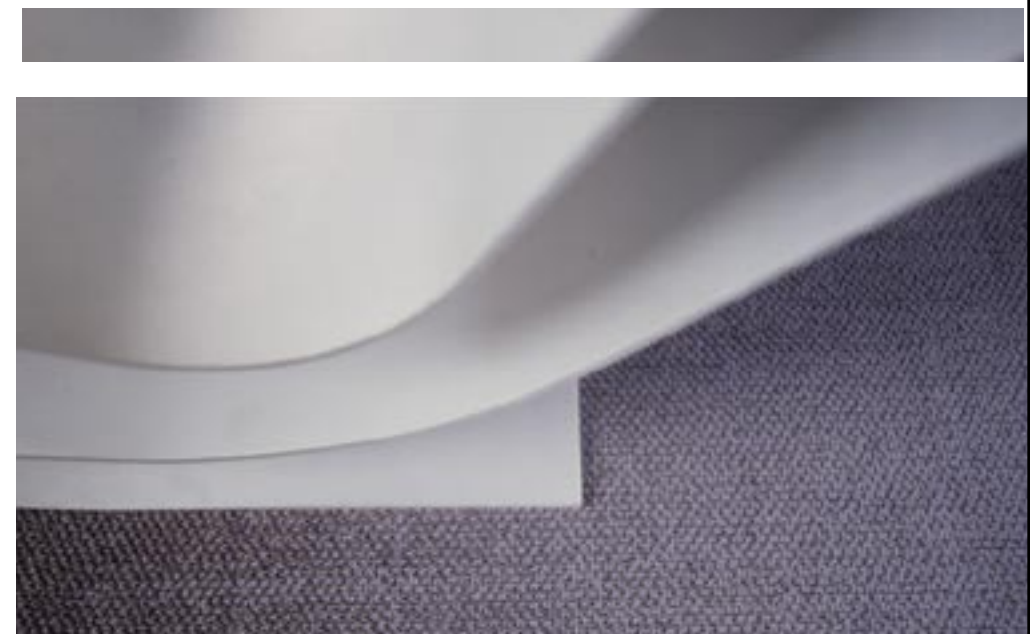


« flux: 012 in ghost



Get lost in the natural rhythms
and undulations of six foot gradations.

flux: 06 A metronome for the eyes. Over the peaks
and through the valleys to design nirvana we go.



« flux: 06 in watered down

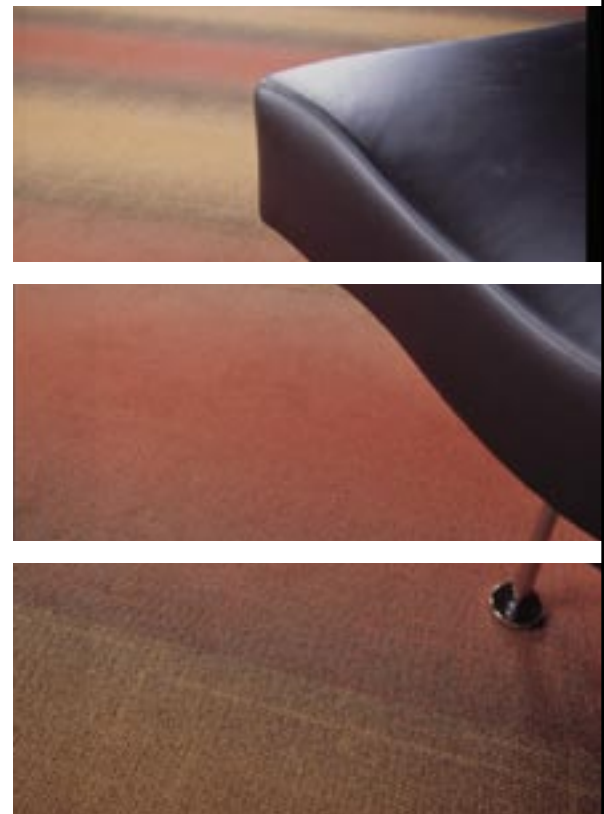


Hum. Flicker. Vibrate.

Three colors oscillate fast and furious

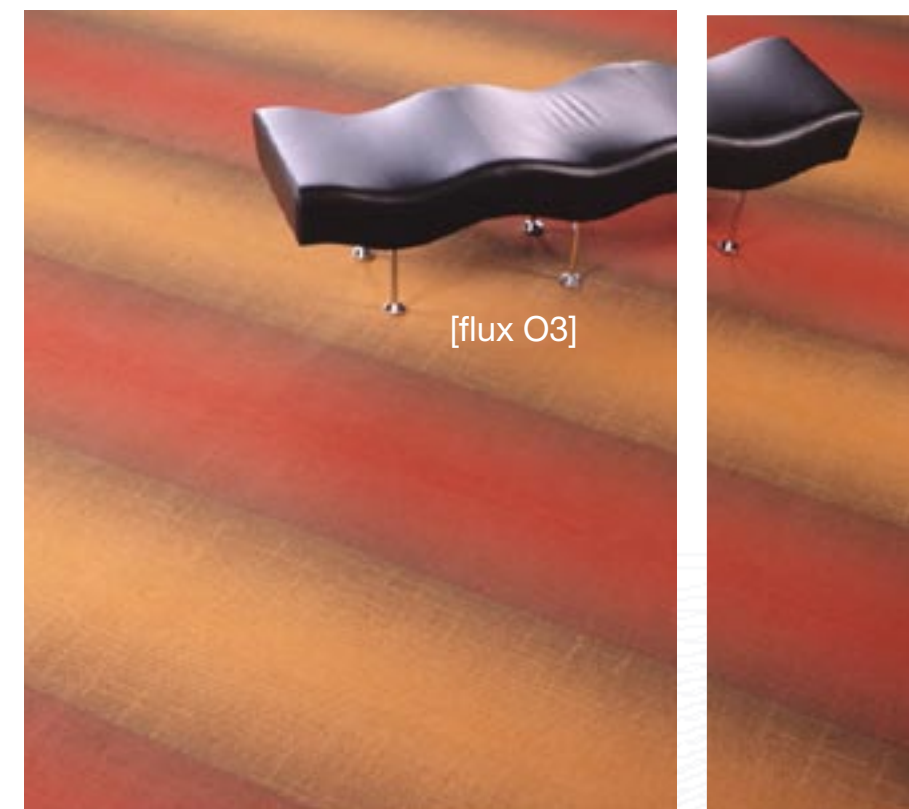
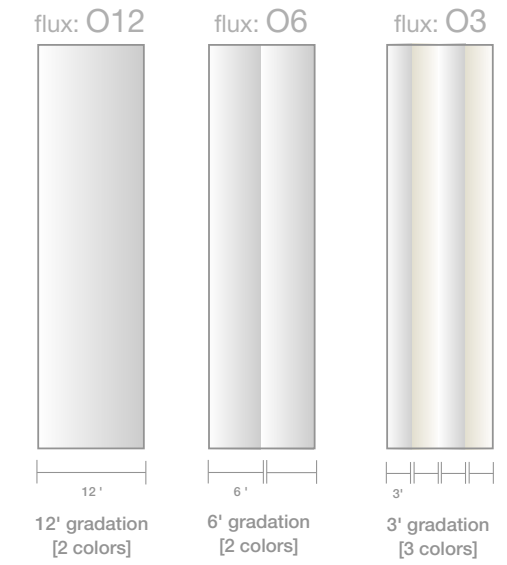
flux: 03 in these kinetic three foot gradations.

Set your phasers on stunned.



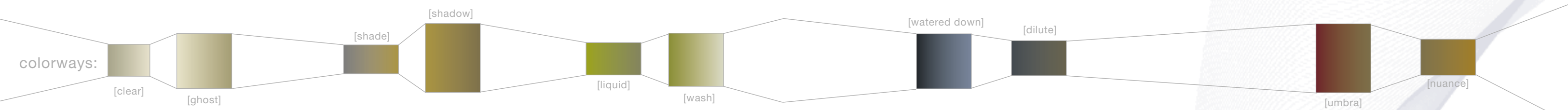
A constant state of flux.

flux: 012, flux: 06, and flux: 03 can be seamed together to create incredible color and rhythm shifts that become one with the overall design aesthetic of a space.



flux is comprised of a system of 10 colorways grouped into five color families. The two colorways within each family share a common color, allowing seamless color shifting between multiple flux styles. To put it simply, flux can gradate between either two colors or three.

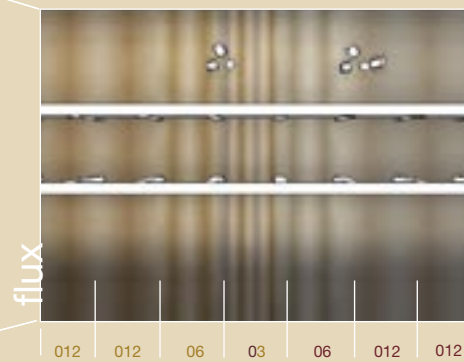
flux: 03 is a three color product that automatically color shifts and contains both colorways from any given color family



How can an idea so big fit in the real world? At some point you'll have to define boundaries for flux. But actually walls and offices don't limit flux, they create a point of reference to help define its oversized scale. So really the only boundaries are in your own mind.



Color shifting. flux: 03 is used to color shift between flux: 06 in umbra to flux: 06 in nuance. Also pictured: flux: 012 in umbra (foreground) and nuance (background).



flux

012

06

03

flux: 012, 06 and 03 are used in this space to shift rhythm and color giving each end of the room a different tone and an energetic "compressed" middle.

colorways

[umbra]



[nuance]





Plays tricks with the eyes,
a treat for the soul. **haze**

Pattern and texture is everywhere

and nowhere at the same time.

A simple pattern that plays nice with others.

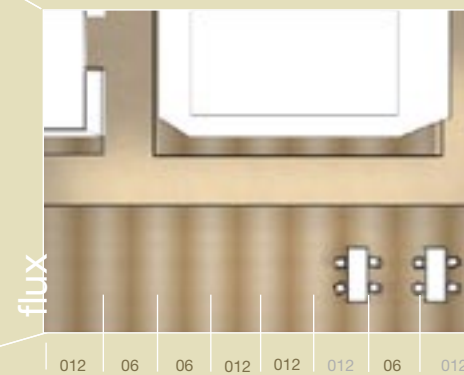
« haze in ghost



Lookout below. haze not only works alone but is the perfect compliment to other flux components. Like white space with texture, it adds visual relief. And stress reduction when working in tight corridors.



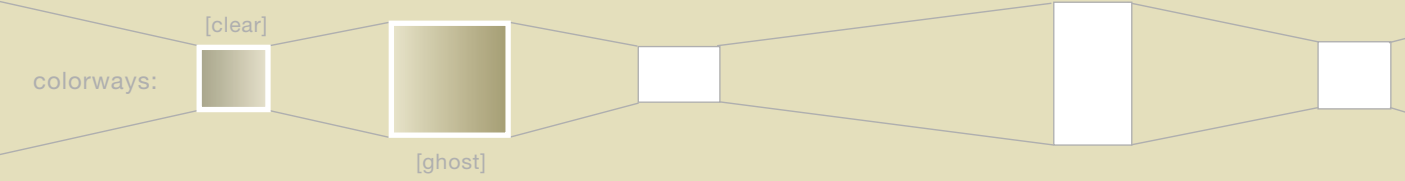
rhythm shifting:
seam flux: 012 to flux: 06
and back again to create
gentle undulations.



haze

012 06 06 012 012 012 06 012

Upper level: flux: haze in ghost
Lower level: flux: 012 and 06 are used to
shift rhythm across the entire space. They
also shift color to designate a work area.





There's no such thing as random.
Even in nature. Everything has a pattern.

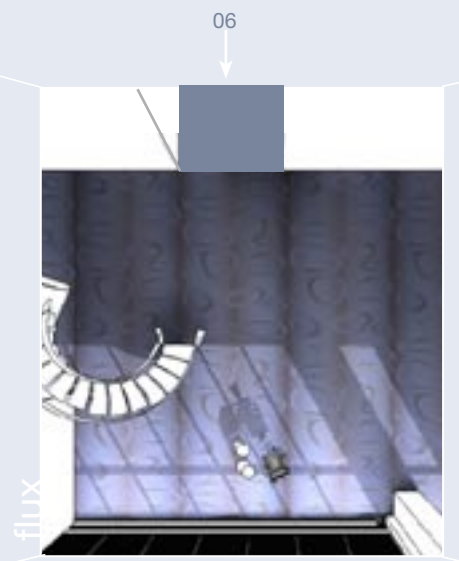
cycles

Sometimes they're just too big to see
from where you're sitting.

« cycles in watered down

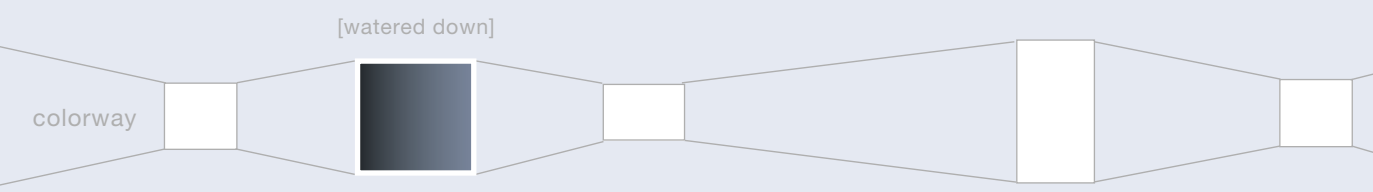


Symbiotic design flux was created to be a design tool not an afterthought. Let it become one with a space. Echo hard lines and soft curves all at the same time with flux: cycles.



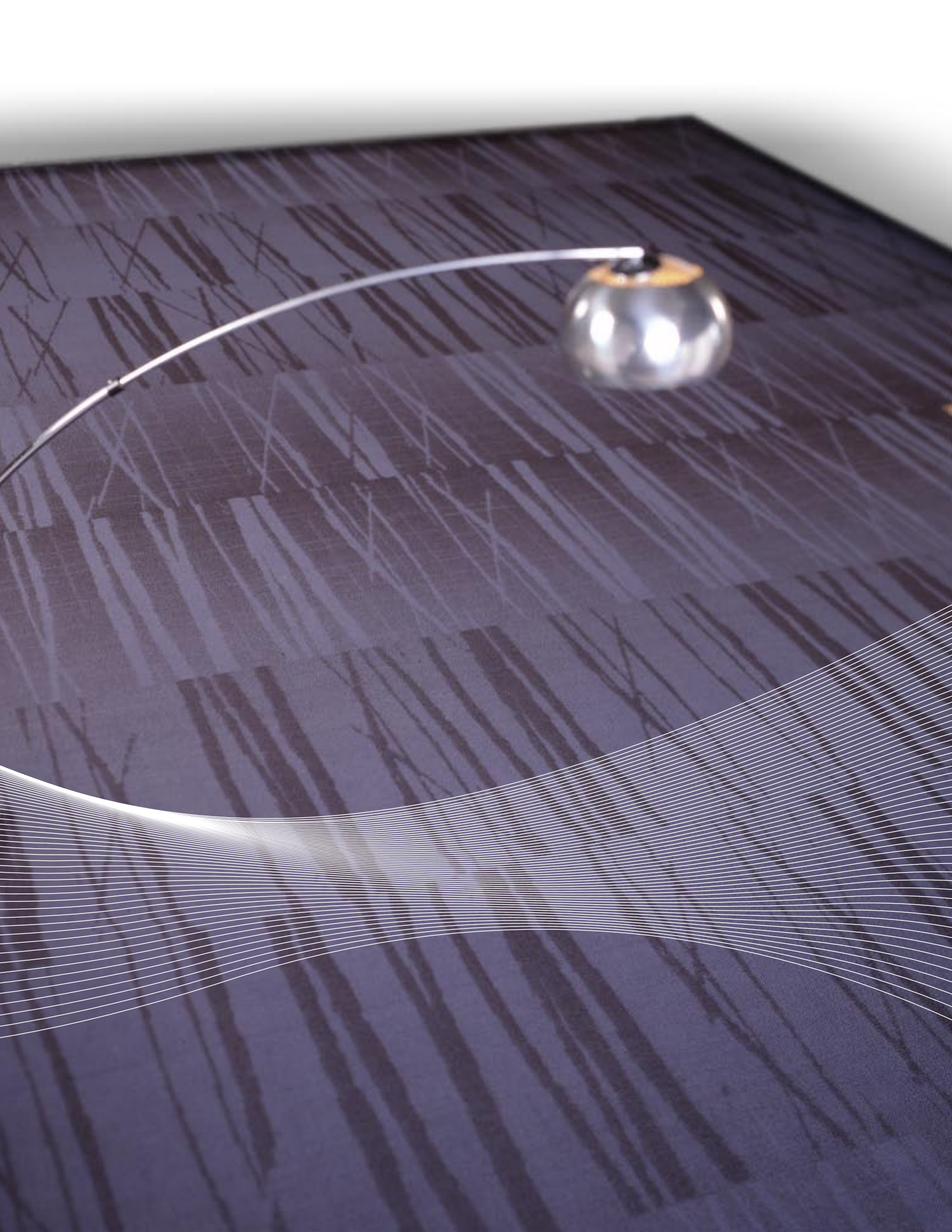
cycles

Pattern matching: The cycles pattern is overlaid on to flux: 06 so that two styles can be seamed together, end to end or side to side.



colorway

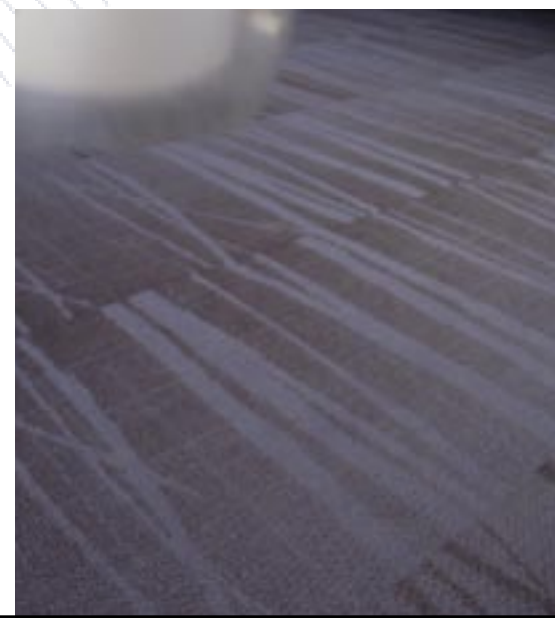
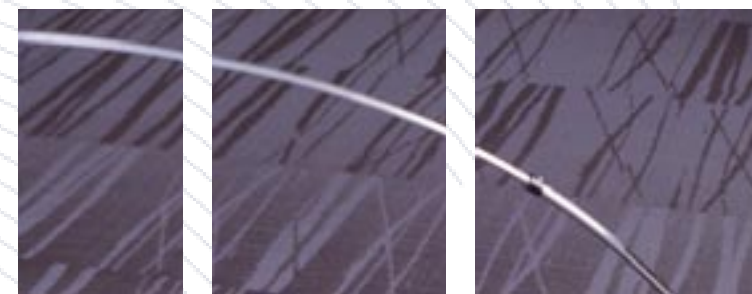
[watered down]



Down and back.

Back and forth. Organic forces

sway push and pull to create the perfect equilibrium.
Rigid yet loose. Edgy yet practical.



« sway in watered down

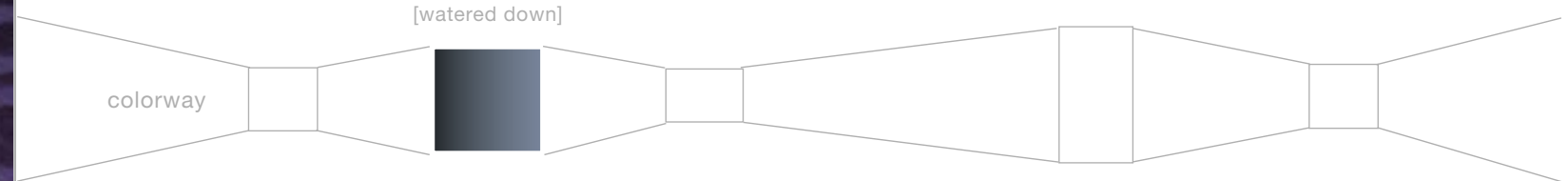
Now and Zen. A wise man once said the simplest solution is always the most correct. In minimal spaces, sway adds a sea of interest. And a few drops of tension.



sway in watered down. Why complicate things any further than that?

colorway

[watered down]





Like snowflakes and fingerprints.
Granite and stone.
pulse Different gradations. Unique configurations.
The textural shifts of this tile concept
create life and motion wherever it goes.

« pulse in ghost



Modular miracle. Create the look of natural stone or granite tile without all the natural stone or granite tile part. Texture and beauty. Like a puzzle with no wrong answers.



flux

pulse

pluse in ghost. A random mosaic for most anywhere.

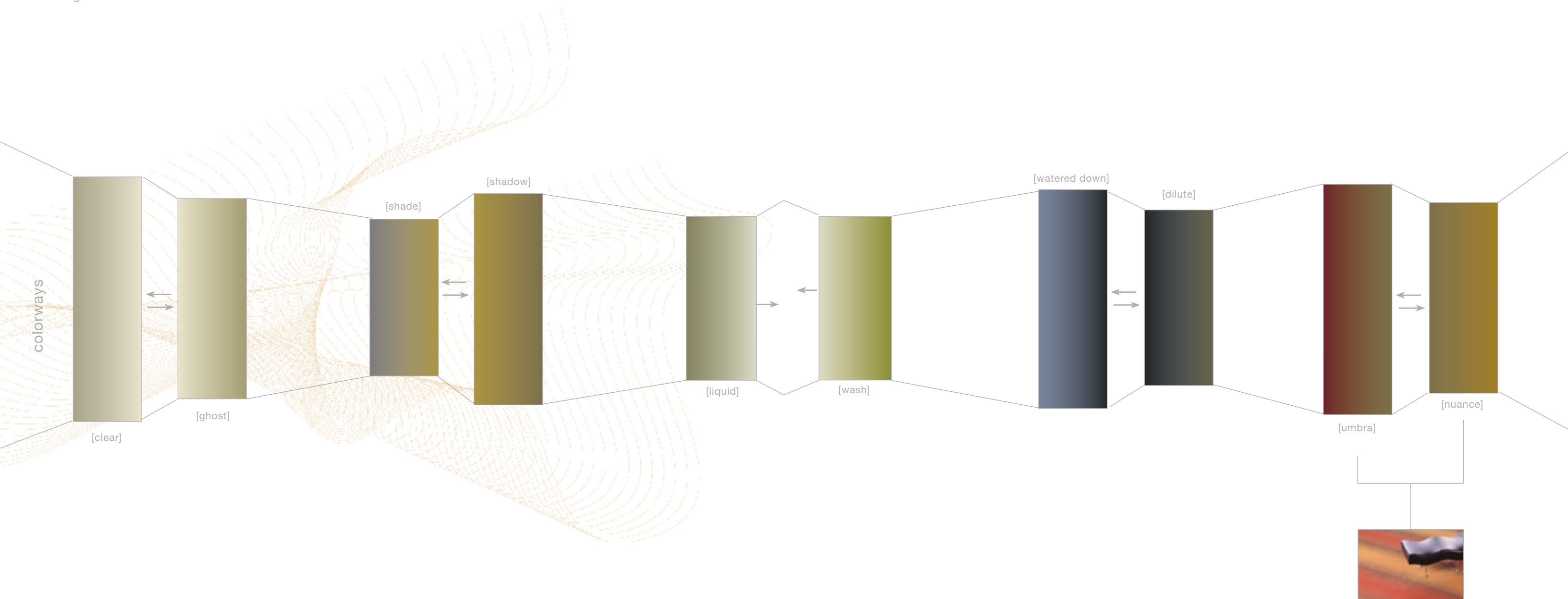
colorway:



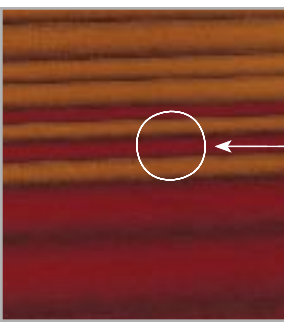
[ghost]

colorways

flux is comprised of a system of 10 colorways grouped into five color families. The two colorways within each family share a common color, allowing seamless color and rhythm transitions between multiple flux styles that work as a system. To put it simply, flux can graduate between either two colors or three.

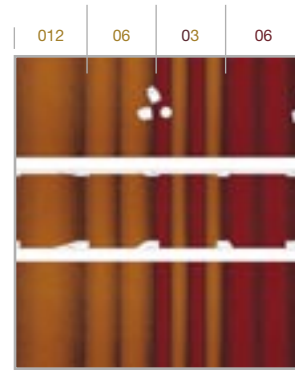


*flux: 03 is a combination of both colorways in each color family. This results in five colorways (3 colors in each) for flux: 03. When specifying umbra/nuance simply ask for nuance and likewise for the other color families.



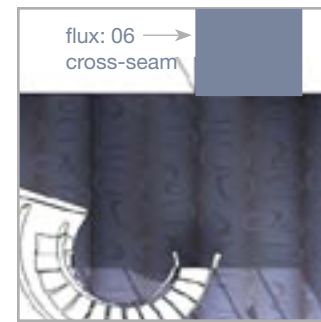
color shifting

flux is designed with common colors at the seams so you can color shift from one colorway to the other within color families. flux: 03 is a three color pattern that shifts within itself. It can be used alone or to color shift between other colorways. You can, of course, color shift without it.



rhythm shifting

flux addresses architectural scale like a systems product. Creating unique, dynamic rhythms is what flux is all about. By seaming flux: 03, 06, and 012 together you can create endless rhythmic variations for your space.



patterns and seaming

Within color families, flux styles can be seamed together side by side. In addition, some styles can be seamed end to end to continue rhythm and create unique pattern changes. The pattern in cycles is an overlay onto flux: 06. The pattern in sway is an overlay onto flux: 012. They can therefore be connected at a cross-seam to fit perfectly with 06 and 012 respectively.

The flux systems program offers oversized broadloom patterns. The length repeats are a random match on all broadloom flux patterns except cycles. cycles has a 16' repeat in length, with breaks designed within the pattern at approximately every four feet to allow the carpet to be cut and seamed at a random pattern match. Four feet in length is required to obtain acceptable cross seams.

It is necessary to order enough material to obtain pattern match in the width for all patterns. flux: 012, cycles, and sway have 12 foot repeats in the width. flux: 06 and flux: 03 have a 72 inch repeat in the width.

All flux systems program broadloom styles must be row cut. Pulse, the modular product, must be quarter-turned in installation.

Shaw® Field Technical Services is available to assist with planning estimation, seaming diagrams, and installation of the flux systems program. Please contact Shaw Inforum for additional installation information: 877-502-7429.

flux specs

flux: 012

style name: flux: 012
style number: 5A001
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 6,810 oz / yd3

flux: cycles

style name: cycles
style number: 5A005
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 8,064 oz / yd3

flux: 06

style name: flux: 06
style number: 5A002
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 5,727 oz / yd3

flux: sway

style name: sway
style number: 5A004
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 6,420 oz / yd3

flux: 03

style name: flux: 03
style number: 5A003
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 5,727 oz / yd3

flux: pulse

style name: pulse
style number: 59345
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz / yd2
secondary backing: Ecoworx™
gauge: 1/12
stitches per inch: 10.0
density (average): 7,098 oz / yd3

flux: haze

style name: haze
style number: 5A006
description: multilevel pattern loop
fiber content: Solutia Ultrun® Color
tufted yarn weight: 28.0 oz./yd-
secondary backing: Ultraloc® Pattern
gauge: 1/12
stitches per inch: 10.0
density (average): 6,675 oz / yd_

The stunning visual effect of pulse is created by the unique texture within each tile, and the product is designed such that adjacent carpet tiles will often have a difference in pile height.



[designer] B&B Italia
[style] Landscapes



[designer] Maarten Van Severen
[style] The Maarten Van Severen Chair



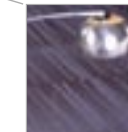
[designer] Stanley J. Friedman
[style] Undulatus Bench



[designer] Kartell
[style] Louis Ghost Chair



[designer] Bernhardt
[style] Go Chair



[designer] Achille Castiglioni
[style] Arco Floor Lamp



[designer] Norman Cherner
[style] Cherner Chair